

Jeux

Roll a Story!



GOALS

→ Write a story

→ Character/Setting


















1

Roll a die three times to pick your character, setting and problem. Then use them to create your own story!

2

Challenge

Add your own resolution to the story. How will the problem get solved?

| | Character  | Setting  | Problem  |
|---|--|---|--|
|  | a clever detective  | a school trip to Scotland | a strange message appears |
|  | a loyal best friend | at the bowling alley | a rumour spreads  |
|  | a rebellious teenager | at a science lab  | facing a powerful villain |
|  | a strict teacher | in a creepy abandoned school | a fight breaks out  |
|  | the class clown  | at the library late at night | something valuable disappears |
|  | a mysterious new student | at a party  | a competition turns dangerous |